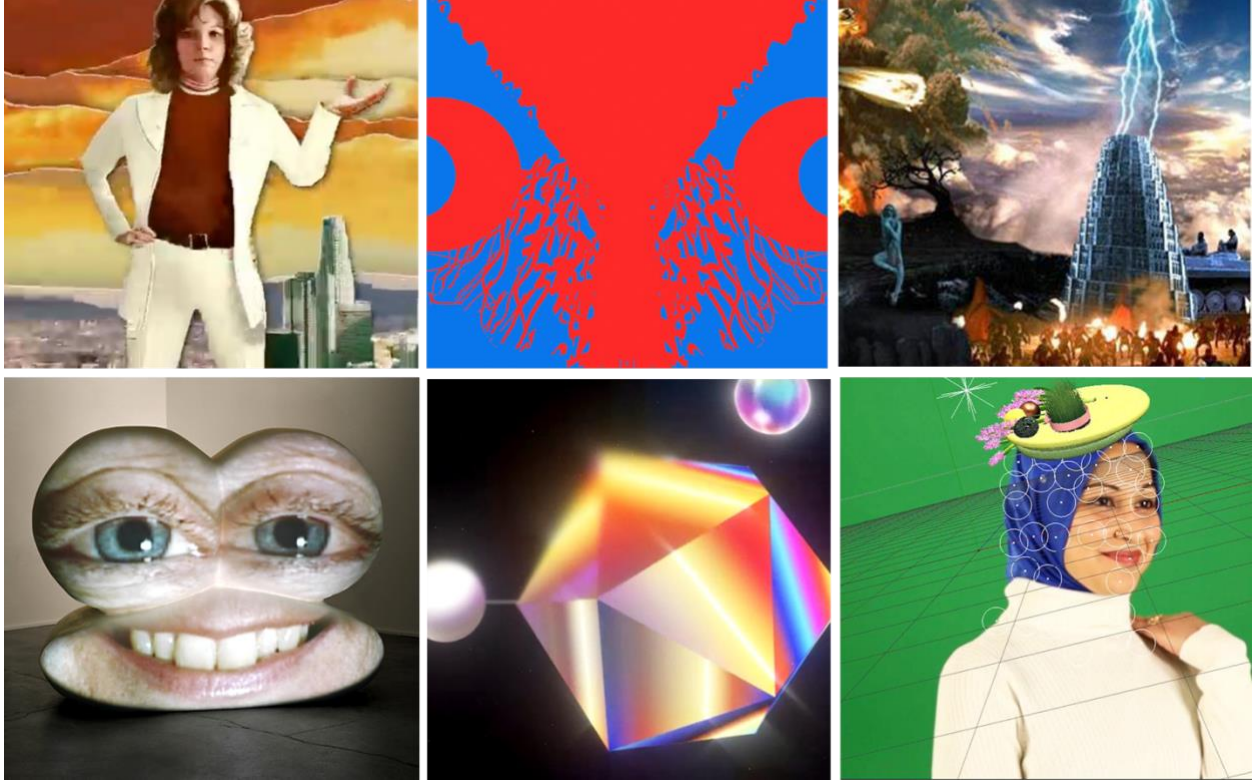


# Intermedia

## ART 461: Motion Graphics for Art & Video



**ART 461: Motion Graphics for Art & Video /// 2 units [Pre-req: None]**

FRI. 9:00-11:40am WAH 6

Taught by Lecturer Jean Robison contact: [jlrobiso@usc.edu](mailto:jlrobiso@usc.edu)

With a focus on learning Adobe After Effects software for Motion Graphics for Art & Video, the class explores methods for experimental video including in-studio shooting and AI powered technology. Extensive examples will be provided to illustrate the diverse use of hardware and software in the creation of video and time-based experimentation in art. These examples will provide a context for understanding what role video post-production technology has played in the history of video art. The class involves intensive advanced-technical training using digital-video hardware and editing and effects software. The students will come to understand motion graphics software as a dynamic tool that is able to communicate through a large variety of strategies.

About Faculty: [Jean Robison](http://jeanrobison.com/) <http://jeanrobison.com/>

**This course counts towards the Performance Art Minor**