

Intermedia



ART 461: Techniques in After Effects

ART 461: Techniques in After Effects /// 2 units [Pre-req: None]

FRI. 9:00-11:40am WAH 6 Taught by Lecturer Jean Robison

The main focus of this class will be learning Adobe After Effects software. Extensive examples will be provided to illustrate the diverse use of hardware and software in the creation of video and time-based experimentation in art. These examples will provide a context for understanding what role video post-production technology has played in the history of video art. The class involves intensive advanced-technical training using digital-video hardware and editing and effects software. The students will come to understand motion graphics software as a flexible tool that is able to communicate through a large variety of strategies.

About Faculty: [Jean Robison](http://jeanrobison.com/) [http://jeanrobison.com/](mailto:jlobiso@usc.edu) Contact: jlobiso@usc.edu

This course counts towards the Performance Art Minor