ART 260

Introduction to Video Art, Projection & Virtual Worlds in Art

ART 260 Intro to Video Art, Projection & Virtual Worlds in Art /// 4 units  [Pre-req: None]

MW 9:00-11:40am WAH 6 | Taught by Associate Professor David Kelley

This class will explore video as contemporary art. Students will create their own video projects from idea to exhibition – starting with idea conceptualization and planning, shooting with HD and 4K video cameras, using digital editing software like Adobe Premiere Pro and Adobe After Effects, utilizing basic lighting and sound techniques, developing strategies for exhibition and installation of artworks, and class critiques. We will look at different forms of video art from conceptual and performative practices of the 1960s and 70s, to notions of time and memory, to identity, social media, and post internet art. We will work with space with video installation and manipulation with digital techniques such as video glitching. There will be readings, lectures, screenings, technical and creative workshops, field trips to museums or galleries to help understand the history of the moving image and the impact of a critical engagement with these images in our everyday lives. We will look at the work of contemporary artists including Nam June Paik, Bruce Nauman, Nancy Holt, Joan Jonas, Mika Rottenberg, Joan Jonas, Peter Campus, Latipa, Pierre Huyghe, Issac Julien, Hito Stereyl, Peggy Ahwesh, Sondra Perry, Pippilotti Rist, Chris Burden, Camille Henrot, Kate Gilmore, Victoria Fu,, and Omer Fast.

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This course counts toward Intermedia Arts Minor, Comm Design Minor, & Performance Art Minor