

# School of Engineering

ITP 450 Advanced Computing in Applied Machine Learning

Units: 2

Term: Fall/Spring

Day/time: 50 minutes each on Tuesdays and Thursdays (4:00-4:50pm)

Location: KAP267

**Office Hours: TBD** 

Instructor: Byoung-Do Kim, Hao Ji, Iman Rahbari

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IT Help: Viterbi IT, CARC Support

**Hours of Service:** 

Monday - Friday, 9:00 a.m. - 5:00 p.m.

**Contact Info:** 

Viterbi IT: DRB 205 (213) 740-0517 engrhelp@usc.edu

CARC Support: carc-support@usc.edu

Last updated: 5/10/23

## **Course Description**

Through lectures, interactive hands-on sessions, and a team project, students will learn how to apply available tools and technologies in advanced computing and deep learning to solve science and engineering problems while working with modern high-performance computing systems.

Students will work on one team project to complete by the end of the semester. For the team project, students will use state-of-the-art computing resources at USC's Center for Advanced Research Computing (CARC) to analyze real-world datasets using the techniques discussed in class, provide insights on the datasets, and present their descriptive or predictive models to the class.

## **Catalogue Description**

Theoretical and practical approaches of various computational methods in high performance computing in applied machine learning.

## **Learning Objectives**

Through attending lectures and engaging in the interactive hands-on sessions, the students will develop a strong foundation in advanced computing tools and learn to apply them in data science and deep learning problems". Upon successful completion of this course, students will demonstrate the ability to apply modern tools and techniques in data analysis and deep learning to solve science and engineering problems, while effectively using the advanced high-performance computing systems at USC. More specifically, the students will be able to:

- Explain the hardware and software components of an HPC cluster and how to use them effectively
- Compare CPU and GPU and identify which one would be a more suitable choice in a given scenario
- Develop codes in Python, using CUDA-enabled libraries, to perform data analysis and machine learning tasks on GPUs
- Explain fundamental concepts in "deep" and "reinforcement" learning and implement those in python scripts, using appropriate libraries such as PyTorch and Keras, to solve real-world science and engineering problems
- Demonstrate an understanding of the cloud infrastructure (in AWS), identify the services required to perform data analysis and deep learning tasks and utilize them to address practical science and engineering problems

#### **Intended Audience**

This course is intended for students who have a foundational understanding of programming and data analysis and are interested in using high-performance computing to solve real-world problems such as autonomous driving, image classification, predictive maintenance, as well as for their research using machine learning with GPU on large scale datasets.

Prerequisite(s): ITP 449 or DSCI 352 or MATH 446 or CSCI 467

**Recommended Preparation:** ITP 116: Accelerated Programming in Python

#### **Course Notes**

- Lecture format will vary with topic and will include slides posted prior to class and computational codes as appropriate. Lectures will cover the fundamentals of computational methods essential to understand the data science approaches.
- 2. Given the focus of this class on the computational process of data analysis, discussion during lectures and the following hands-on workshops will use example published data; relevant information and the data will be made available before the class.
- 3. Hands-on workshops will expose students to all steps of data handling, with emphasis on understanding the computational methods, production of basic numeric and graphical outputs, and data interpretation.

## **Technological Proficiency and Hardware/Software Required:**

- Basic programming skills (Python preferred)
- Students are expected to have their own laptop
- Data science SW stack is available on the High-Performance Computing system offered by the Center for Advanced Research Computing (CARC)

## **Required Readings**

### **Book Chapters:**

- Sterling, T., Brodowicz, M., & Anderson, M. (2017). High performance computing: modern systems and practices. Morgan Kaufmann.
  - Chapter 1 (sections: 1.1, 1.2, 1.3), Chapter 2 (sections: 2.1, 2.2, 2.3, 2.7, 2.8, and 2.9)
     Chapter 3
- Bandyopadhyay, A. (2019). Hands-On GPU Computing with Python: Explore the capabilities of GPUs for solving high performance computational problems. Packt Publishing Ltd.
  - o Chapters 4, 6, and 8
- <u>Géron, A. (2019). Hands-on machine learning with Scikit-Learn, Keras, and TensorFlow:</u> Concepts, tools, and techniques to build intelligent systems. O'Reilly Media, Inc.
  - o Chapters 10 and 14
- Raschka, S., Liu, Y. H., Mirjalili, V., & Dzhulgakov, D. (2022). <u>Machine Learning with PyTorch and Scikit-Learn: Develop machine learning and deep learning models with Python</u>. Packt Publishing Ltd.
  - o Chapter 19
- Dabravolski, V. (2022). <u>Accelerate Deep Learning Workloads with Amazon SageMaker.</u> Packt Publishing Ltd.
  - o Chapter 1

All these books are available online through USC Libraries.

#### Online Resources:

- <a href="https://www.carc.usc.edu/user-information/user-guides">https://www.carc.usc.edu/user-information/user-guides</a>
- https://www.carc.usc.edu/user-information/user-guides/software-and-programming/horovod

# Description and Assessment of Assignments, Grading Breakdown

Assignment	% of grade
Assignments	30
Midterm	30
Quizzes	10
Team Project	30
TOTAL	100

## **Team Project:**

During week 13, the students will be given a team project on the image classification to work within the groups of 3-4 people. Each team can choose different tasks for their project depending on their interest and expertise. The key deliverables are:

- 1. Team project presentation (5%): The students are required to give a presentation, in week 15, that includes: problem definition, project timeline, key analysis and findings, and final conclusion. Each team will have a 20-minute allocated time including a 15-minute presentation and a 5-minute Q&A session. The group will decide how to break up the workload, so long as there is a fair contribution among all members.
- 2. Team project final report (25%): A 4-6 pages team project technical report should be included as a substitute for the final exam. The report should be written together with all team members and cover important deliverables required by the team project. It should follow a similar structure of the presentation and include problem definition, project timeline, important figures and plots with analysis, and a summary of key insights from the project. Students will also need to discuss lessons learned during the team project and what additional work could be done in the report.

## Quizzes:

Several times during the course, students will be given short quizzes with questions taken from course content. The quizzes will be unannounced (pop quiz) and administered during lecture time. All quizzes are weighted equally.

#### **Assignments:**

There will be a total of 5 assignments, at the end of Week 2, 4, 7, 10, and 12.

#### Exams:

There will be one midterm exam. The team project will replace the final exam.

## **Assignment Submission Policy**

Assignments have to be submitted by Friday 5pm of the following week.

#### **Additional Policies**

Late assignment submission will receive a 15% penalty in grading. No assignment will be accepted 2 weeks after the deadline. No late submission of the team project will be accepted. Students are expected to attend all classes.

## **Course Schedule: A Weekly Breakdown**

## Week 1 & 2: Advanced Computing in Data Science

This section provides an overview of High-Performance Computing system architecture, with a focus on USC-CARC resources, and introduces the main tools to interact with this system including terminals, job scheduling system, and data transfer platforms. The students will also learn how to use the software stack modules available on modern HPC systems. This section continues with an introduction to version control via git, setting up a github repository for the class materials and homeworks, and an overview of the basic commands needed to get started with this tool. This section concludes with a gentle introduction to parallel computing by overviewing the main concepts and explaining different approaches for parallelism.

- CARC HPC systems & services (compute nodes, interconnects, storage, scheduler, etc.)
- Cluster SW stack and data management best practices
- Version control using GitHub
- Parallel computing concepts

## Week 3 & 4: Advanced Computing with GPU

Graphic Processing Units have been proven to outperform the CPUs when it comes to many Machine Learning algorithms. This section begins with introducing the GPU architecture and why/how it is able to deliver superior performance in data intensive applications. We then overview the main steps to develop and run a simple program on a GPU in a low-level language (like C). In hands-on practice, we use CuPy to write this simple program in Python and compare the results with the CPU. In the next part, we introduce the Nvidia RAPIDS, focusing on CuDF and CuML, and use these tools for GPU-accelerated data preparation (similar to Panda) and classical Machine-Learning techniques and compare the performance against running the code on the CPUs.

- GPU Architecture
- Steps to develop and run a simple program on a GPU in a low-level language
- Hands-on practice to write a simple program in Python via CuPy
- Introducing Nvidia RAPIDS, focusing on CuDF and CuML
- Data preparation and Classical Machine Learning with GPU and comparing the performance against CPU

## Week 5 -7: Introduction to Deep Learning & Neural Networks

This section teaches the fundamental concepts of deep learning and neural networks. Students will use popular deep learning software packages such as Pytorch/Keras to build simple neural networks and solve common machine learning problems. An example of deep learning image classification problem will be introduced and sample codes will be taught. Students will then practice how to run such deep learning algorithms on the CARC cluster and compare training results with different types of GPU architectures.

- Learn basics of neural networks
- How to use software packages like Pytorch or Keras to build deep neural networks
- Applying Deep Learning to Image Classification tasks
- Compare deep learning training results with different GPU architectures

## Week 8: Midterm Exam

## Week 9 - 10: Reinforcement Learning & Distributed Multi-GPU Training

This section teaches the fundamental concepts of reinforcement learning and its applications. Also, examples will be provided on how to train deep learning models and scale up to multiple nodes. Students will practice utilizing the horovod package for achieving multi-node training of their deep learning models.

- Learn basics of reinforcement learning and its applications
- Using horovod for distributed GPU training
- Compare training results with different number of nodes

#### Week 11-12: Data Science on Cloud

In this section, we overview the basic concepts in Cloud Computing such as regions, zones, VPC, and subnets. Different machine types, as well as storage options are briefly described and the possible use cases for each type are discussed. A special attention is paid to the Machine Learning (and Deep Learning) Accelerators that are available on AWS. In hands-on practice, we use the AWS SageMaker to prepare the data and train a deep learning model on the cloud.

- Basics of Cloud Computing (VMs, Storage, Accelerators)
- Hands-on practice using AWS SageMaker to prepare the data and train a Deep Learning Model on Cloud

# Week 13-15: Team Project & Invited Lecture

- Last week of the class includes a guest lecture on the "large-scale AI computations".
- Final presentation and the report for the team project are due on the date assigned as the "final exam".

Week	Topics	Readings	Assignments
1-2	Advanced computing in Data Science	Sterling, T., Brodowicz, M., & Anderson, M. (2017). High performance computing: modern systems and practices. Morgan Kaufmann. Chapter 1 (sections: 1.1, 1.2, 1.3), Chapter 2 (sections: 2.1, 2.2, 2.3, 2.7, 2.8, and 2.9) Chapter 3	example code runs and Slurm job submission Github account setup, IDE selection, version control exercise
		https://www.carc.usc.edu/user- information/user-guides	
3-4	GPU Computing	Bandyopadhyay, A. (2019).  Hands-On GPU Computing with Python: Explore the capabilities of GPUs for solving high performance computational problems. Packt Publishing Ltd. Chapters 4, 6, and 8	Building a recommendation system based on K-nearest neighbor methods to suggest similar movies

5-7	Introduction to Deep Learning and Neural networks	Géron, A. (2019). Hands-on machine learning with Scikit- Learn, Keras, and TensorFlow: Concepts, tools, and techniques to build intelligent systems. O'Reilly Media, Inc. Chapters 10 and 14	Building neural networks with Keras/Pytorch and solve an image classification problem
8	Midterm Exam		
9-10	Reinforcement learning and distributed multi-gpu training  Data Science on Cloud	Raschka, S., Liu, Y. H., Mirjalili, V., & Dzhulgakov, D. (2022).  Machine Learning with PyTorch and Scikit-Learn: Develop machine learning and deep learning models with Python.  Packt Publishing Ltd.  Chapter 19  https://www.carc.usc.edu/user-information/user-guides/software-and-programming/horovod  Dabravolski, V. (2022).  Accelerate Deep Learning	Use Horovod package and scale deep training algorithm to multi gpus across nodes and compare results  Train and test a Deep Learning model on different instances on
	Cioua	Workloads with Amazon SageMaker. Packt Publishing Ltd. Chapter 1	AWS and compare the price- performance to find an optimal instance for the example workload
13	Team project	Project introduction	
14	Team project	Project development status report and discussion	
15	Invited guest lecture and Team project	Invited talk on the "large-scale AI computations" and Project development status report and discussion	
FINAL	Team project Presentation and Report due	Students will be required to do about a 20-minute presentation, which is due in place of the final exam. The class anticipates about 15–20 students in the course. Each group will consist of 3–4 students, so there will likely be about four groups, and each will have about 20 minutes to present at the final week. (If enrollment is larger, the final exam period will also be used for group presentations to ensure sufficient time for each group to present its work.)  Date: For the date and time of the final for this class, consult the USC Schedule of Classes at classes.usc.edu/.	

## **Statement on Academic Conduct and Support Systems**

#### **Academic Conduct:**

Plagiarism – presenting someone else's ideas as your own, either verbatim or recast in your own words – is a serious academic offense with serious consequences. Please familiarize yourself with the discussion of plagiarism in SCampus in Part B, Section 11, "Behavior Violating University Standards" <u>policy.usc.edu/scampus-part-b</u>. Other forms of academic dishonesty are equally unacceptable. See additional information in SCampus and university policies on scientific misconduct, <u>policy.usc.edu/scientific-misconduct</u>

## Sharing of course materials outside of the learning environment

SCampus Section 11.12(B)

Distribution or use of notes or recordings based on university classes or lectures without the express permission of the instructor for purposes other than individual or group study is a violation of the USC Student Conduct Code. This includes, but is not limited to, providing materials for distribution by services publishing class notes. This restriction on unauthorized use also applies to all information, which had been distributed to students or in any way had been displayed for use in relationship to the class, whether obtained in class, via email, on the Internet or via any other media. (See Section C.1 Class Notes Policy).

## **Support Systems:**

Counseling and Mental Health - (213) 740-9355 – 24/7 on call studenthealth.usc.edu/counseling

Free and confidential mental health treatment for students, including short-term psychotherapy, group counseling, stress fitness workshops, and crisis intervention.

National Suicide Prevention Lifeline - 1 (800) 273-8255 – 24/7 on call suicidepreventionlifeline.org

Free and confidential emotional support to people in suicidal crisis or emotional distress 24 hours a day, 7 days a week.

Relationship and Sexual Violence Prevention Services (RSVP) - (213) 740-9355(WELL), press "0" after hours – 24/7 on call

studenthealth.usc.edu/sexual-assault

Free and confidential therapy services, workshops, and training for situations related to gender-based harm.

Office of Equity and Diversity (OED) - (213) 740-5086 | Title IX - (213) 821-8298 equity.usc.edu, titleix.usc.edu

Information about how to get help or help someone affected by harassment or discrimination, rights of protected classes, reporting options, and additional resources for students, faculty, staff, visitors, and applicants.

Reporting Incidents of Bias or Harassment - (213) 740-5086 or (213) 821-8298 usc-advocate.symplicity.com/care\_report

Avenue to report incidents of bias, hate crimes, and microaggressions to the Office of Equity and Diversity | Title IX for appropriate investigation, supportive measures, and response.

The Office of Student Accessibility and Services - (213) 740-0776 osas.usc.edu Support and accommodations for students with disabilities. Services include assistance in providing readers/notetakers/interpreters, special accommodations for test taking needs, assistance with architectural barriers, assistive technology, and support for individual needs.

USC Campus Support and Intervention - (213) 821-4710

campussupport.usc.edu

Assists students and families in resolving complex personal, financial, and academic issues adversely affecting their success as a student.

Diversity at USC - (213) 740-2101

diversity.usc.edu

Information on events, programs and training, the Provost's Diversity and Inclusion Council, Diversity Liaisons for each academic school, chronology, participation, and various resources for students.

*USC Emergency - UPC: (213) 740-4321, HSC: (323) 442-1000 – 24/7 on call* dps.usc.edu, emergency.usc.edu

Emergency assistance and avenue to report a crime. Latest updates regarding safety, including ways in which instruction will be continued if an officially declared emergency makes travel to campus infeasible.

USC Department of Public Safety - UPC: (213) 740-6000, HSC: (323) 442-120 – 24/7 on call <a href="mailto:dps.usc.edu">dps.usc.edu</a>

Non-emergency assistance or information.