

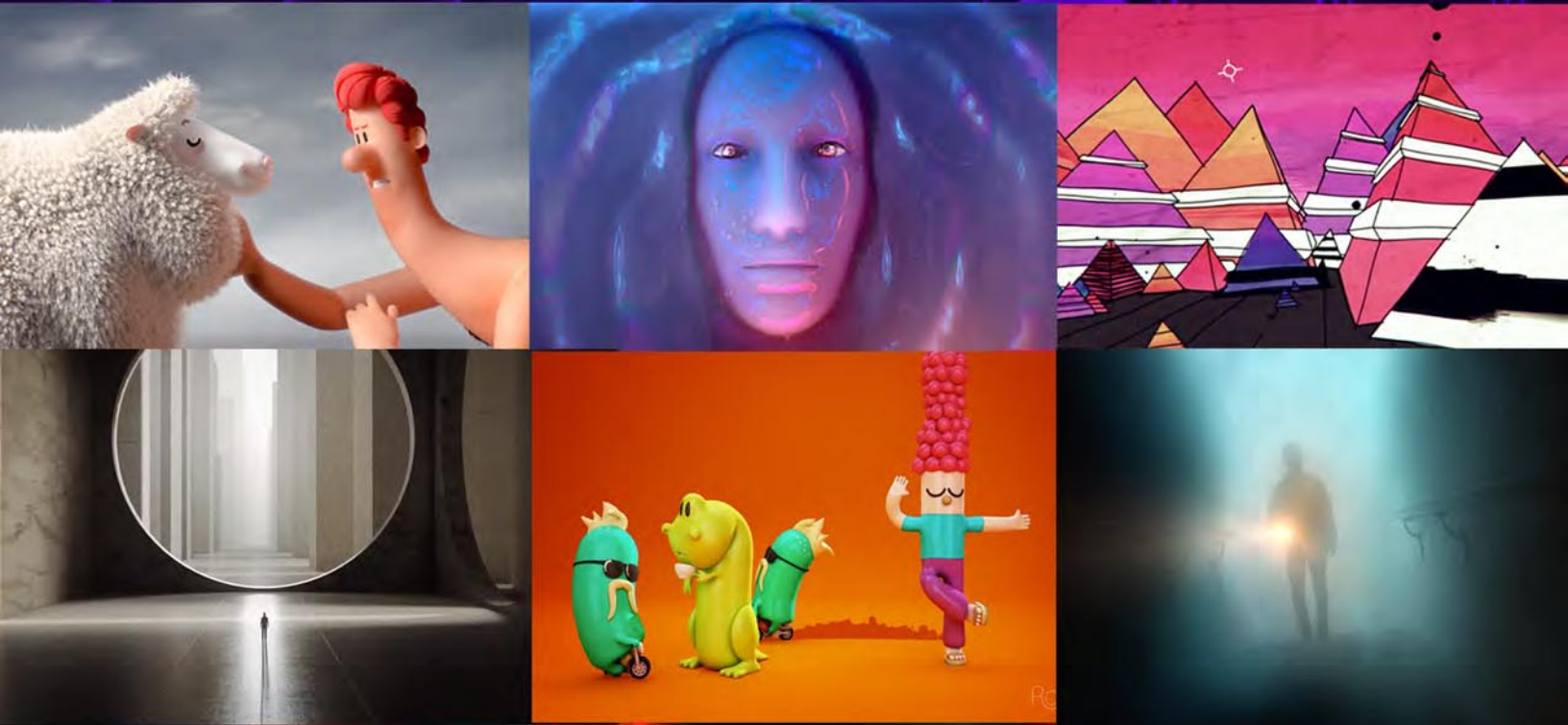
CTAN599 SPECIAL TOPICS

3D MOTION GRAPHIC DESIGN

3d Animation techniques and design approaches for 3D motion graphics

Prerequisite:

CTAN453, CTAN 452 or previous experience in C4D or Maya



3d Motion Graphic Animation and Design
Principles of Motion Design
Contemporary Techniques and 3d Workflows
Shaders, Lighting and Rendering
Creative Assignments

Spring 2022 - Thursdays 7 - 9:50pm - 2 units

New Instructor - to be announced

email questions to: Mike Patterson / patte1.usc.edu