

# Computer Assisted Recording and Editing (MUIN 446a) Course Syllabus, Fall 2015

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## Instructor

Charles Gutierrez:  
E-mail: [chgutier@usc.edu](mailto:chgutier@usc.edu)  
Mailbox: TMC 118  
Office: TMC G132  
Office Hours: TBA by appointment

## Course Description

Computer Assisted Recording is an introduction to techniques and applications of recording sound on personal computers. Discussions will also include a study of the hardware and software required as well as editing music, dialog, and sound effects for song, commercials and film.

## Requirements, Exams and Grading Information

Student evaluation in 446a will consist of practical assignments, quizzes and exams. The assignments include short exercises and a final project. In general, students will be given one week to complete and turn in exercises. Assignments turned in late will be lowered one grade per week and will not be accepted beyond three weeks late. All assignments must carefully follow file management and format guidelines. Instructions for the final project will be available at a later date.

Quizzes will be given weekly via BlackBoard and will cover reading and video assignments, as well as, instructor notes and handouts. The midterm exam will consist of both written and hands-on questions. The final will be a hands-on exam designed to test the practical skills developed during the semester. All exams and quizzes must be taken during the scheduled times and cannot be made up at a later date.

Attendance is taken each class and will count towards your final grade. After two absences your grade will be lowered one-half grade for each additional absence. Because of the importance of hands on experience with this subject, attendance to all classes is the only method of understanding the concepts of this specialized topic.

## Grading Summary

1. Participation	10%
2. Quizzes	10%
3. Exercises	25% total
4. Midterm Exam	15%
5. Final Exam	20%
6. Final Project	20%

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## GRADING SCALE

100 - 94	A
93 - 90	A-
89 - 87	B+
86 - 83	B
82 - 80	B-
79 - 77	C+
76 - 73	C
72 - 70	C-
69 - 67	D+
66 - 64	D
63 - 60	D-
Below 60	F

## Class Materials

1. Textbook: "Pro Tools 101: An Introduction to Pro Tools" (required, available at bookstore and Amazon.com)
2. Lynda.com videos available through BlackBoard: *Pro Tools 11 Essential Training*; Foundations of Audio series: *EQs and Filters*; *Compressions and Dynamic Processing*; and *Reverb, Delay and Modulation*.
3. Pro-Tools Reference Guide (free download from [http://avid.force.com/pkb/articles/en\\_US/User\\_Guide/en379111](http://avid.force.com/pkb/articles/en_US/User_Guide/en379111))
4. Instructor handouts and lecture notes (available on BlackBoard under Course Documentation)
5. Reference headphones are required and should be brought to all classes. All assignments will be evaluated using Sony MDR 7506 reference headphones!
6. USB Memory Stick or other external storage device!

## Communication

Please make it a habit to use/check your USC E-mail account. Any E-mail I send to the class will use that account. \*\*\*Please add "446a" in the subject header of all email that you send me.\*\*\* This will help me to organize all the emails that I receive and enable me to respond to you more quickly. In addition, most course materials, quizzes and class grades will be posted on BlackBoard (<http://blackboard.usc.edu>). For example the course syllabus can be found under Syllabus, instructor handouts and project instructions under the Content tab. All exercise materials and instructions will be posted to the class folder (instructions on how to access this folder will be provided during week 2 and will be posted to Blackboard).

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### Disabilities

Any student requesting academic accommodations based on a disability is required to register with Disability Services and Programs (DSP) each semester. A letter of verification for approved accommodations can be obtained from DSP. Please be sure the letter is delivered to me as early in the semester as possible. DSP is located in STU 301 and is open 8:30 a.m.-5:00 p.m. Monday through Friday. The phone number for DSP is 213/740-0776.

### Academic Integrity

Academic Integrity-Students are expected to adhere to the Academic Integrity Guidelines of USC as outlined in the current edition of SCampus. Work found to contain plagiarized or uncited materials will be referred to the USC Office of Student Conduct for review. Academic Integrity violations will result in a failing grade for submitted material and for the course, and dismissal from Thornton School of Music majors and minors.

\*\*\*Please be advised anyone found surfing the web will be asked to leave the class. Before you can be readmitted to the class you must meet with the program chair.

### Course Schedule

#### Week 1 - Class Introduction and Review

- Native system setup
- PTs Playback Engine and H/W buffer and system latency
- Navigating a PTs session
- Changing zoom level, track height, rulers, Edit window options
- Playback and scrolling options
- Making selections
- PTs file types and management
- Reading: 101 – 2 and 7
- Exercise 1: Navigating the Edit Window (not for grade)

#### Week 2 - Audio Editing Review

- Importing audio
- Audio clip attributes and management
- Separate, break, heal clip
- Copy/paste, duplicate, repeat, loop, and loop trim clips
- Clip trim, trim to insertion, trim from insertion
- Conform clip to tempo
- Fades: in/out, cross fade, equal power vs. equal gain
- Reading: 101 – 5 and 8; *Pro Tools 11 Essential Training* chapters 3 and 6
- Exercise 2: Audio Editing Basics

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### **Week 3 - Recording Audio**

Creating PTs sessions: file types, sample rates, bit depth, I/O considerations  
Creating and naming tracks, track I/O, phantom power  
Setting record levels/gain structure  
PTs signal path, recording with a “pre-disk” aux track  
Click tracks, countoffs, tempo and meter  
Punch record and pre/post roll  
Monitoring options, Input Monitoring  
Introduction to volume editing/automation  
Reading: 101 – 3 and 4; *Pro Tools 11 Essential Training* chapter 4  
Exercise 3: Voice Over Recording and Editing

### **Week 4 - Working with Playlists and Alternate Takes**

Playlist overview  
Create, duplicate and delete playlist  
Switching playlists  
Playlist use and strategy  
Playlist view, comping tracks from multiple takes  
Crossfade use, issues and solutions  
Reading: Instructor handout  
Exercise 4: Playlist Comping Exercise

### **Week 5 - Vocal Editing and Tuning**

Comping vocal tracks  
Audio editing to enhance groove (“Pocketing”)  
Melodyne vocal tuning setup and workflow  
Melodyne tools and functions  
Do and don’ts of vocal tuning  
Internal track bounce  
Vocal aligning background vocal tracks  
Reading: Instructor Handout  
Exercise 5: Vocal Editing and Tuning

### **Week 6 - Drum Sound Replacement and Enhancement**

Old school sound replacement  
Sample replacement with Sound Replacer  
Sample enhancement with Slate Trigger  
Strip Silence  
Audio editing to enhance groove (“Pocketing”)  
Reading: Instructor Handout  
Exercise 6: Drum Sound Replacement and Enhancement

### **Week 7 - Mid-Term Exam**

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### **Week 8 - Plug-ins**

Adding and removing plug-ins

Copying settings

Recalling and saving presets

Copying plug-ins

Bypassing and inactivating plug-ins

Multi channel and multi mono plugs

Plug-in formats (AAX, RTAS, AU, VST, etc.)

AudioSuite plug-ins

Reading: Instructor handout; *Pro Tools 11 Essential Training* chapter 12

Exercise 7: Using AudioSuite plugins

### **Week 9 - The Mix Window: Inserts, Sends and Groups**

Mix window overview

Track signal path and routing

Track inserts (series processing)

Bus effects and sends (parallel processing)

Creating headphone cues

Prefader sends, using mono vs. stereo sends

Solo safe

Master fader track signal path and use

Creating and using submixes

Reading: 101 – 9

Exercise 8: Insert, Sends, Bus Effects, and Submixing

### **Week 10 - Organizing the Mix**

Relinking source files

Marker and none type memory locations

Color coding tracks and markers

Track groups

Setting levels and pans

*Term Project Explanation*

Reading: Instructor handout

### **Week 11 - Signal Processing: EQ and Filters**

Timbre and the “magic frequencies”

Filter shapes, parameters and use

Parametric EQ parameters and use

Basic applications of audio filters and equalization

Reading: Instructor handout; Lynda.com *Foundations of Audio: EQ and Filters* chapters 2-3

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### **Week 12 - Signal Processing: Compression**

Compression overview

Compression parameters: threshold, ratio, attack/release, makeup gain

Basic pop/rock applications of compression

De-essers: parameters and use

Other dynamic processors: limiters and noise gates

Reading: Lecture Notes; Lynda.com *Foundations of Audio: Compression and Dynamic Processing* chapter 2

### **Week 13 - Signal Processing: Reverb and Delay; Graphic Automation**

Reverb: setup, parameters and application

Creating a session tempo map, adding tempo markers

Delay: setup, parameters and application

Graphic automation basics

Automation breakpoints, tools

Create, edit, copy, paste and nudge automation

Override automation

Reading: Instructor handout, 101 – 09; Lynda.com *Foundations of Audio: Reverb* chapter 3, *Delay and Modulation* chapter 1, *Pro Tools 11 Essential Training* chapter 11

### **Week 14 - Bounce to Disk, File and Session Management**

Introduction to dither and noise shaping

Bounce to disk, bounce “rules”

Bounce parameters

Clip management

Archiving sessions

Reading: Instructor handout, 101-10

### **Week 15 - Final Project progress check**

**12/06 Final project due 8pm in the course drop box on the course server**

**12/10 Final Exam, 2pm**

\*\*\* Important Note! CSS G-147 will be closed as of 8pm on 12/08. There will be no open lab time after that date. There will be no exceptions to this policy so, please plan accordingly.