# **USC** Viterbi School of Engineering

# **ISE 580 Performance Modeling and Simulation**

Fall 2015, Wednesday, 6:30-9:10 pm

Location: KAP 166

**Instructor: Dr. Sima Parisay** 

http://ise.usc.edu/directory/sima-parisay.htm

**Office:** ISE Department, GER 216C **Office Hours:** Wed and Tues 4:30-6 pm

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Teaching Assistant: Semih Atakan

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IT Help: Hours of Service:

Hours of Service Contact Info:

## **Course Description**

This course is an introduction to modeling and analysis of stochastic systems, with an emphasis on analytic methods for Markovian systems and discrete-event simulation of non-Markovian systems. This course emphasizes the development of modeling skills, analysis skills, and communication skills. These skills lead to information mining that provides in-depth understanding of a system and assists with a better decision making regarding system design and operation.

This course is designed for those with minimum background in this field and concentrates on application of these techniques.

# **Learning Objectives**

- Application of Markovian systems, especially queuing systems
- Knowledge of concepts in discrete-event simulation and their applications.
- Creating simulation model and animation using a commercial simulation software (Arena)
- Model verification and validation
- Input modeling, statistical output analysis, report writing
- Random-Number generators, Random Variable generation, their impact on simulation
- Experimentation, system improvement

**Prerequisite(s):** Probability and statistics, including hypothesis testing, and introductory

computer programming **Co-Requisite** (s): None

**Concurrent Enrollment:** None **Recommended Preparation**: None

#### **Course Notes**

The course materials are in the Course Reader and Blackboard.

### Technological Proficiency and Hardware/Software Required

Students need to download student version of Arena (free) from the related web site. This software works with Windows operating system.

#### **Required Readings and Supplementary Materials**

Required: Course Handouts (Included in Course Reader, course Black Board, and in class) by Dr. Parisay. The Course Reader can be purchased from the USC Book store.

Required: Simulation with Arena, 6th Edition, W. David Kelton, Randall P Sadowski, Nancy B. Zupick, McGraw-Hill, 2015, ISBN: 978-0-07-340131-7. This book can be purchased from the USC Book store or any other sources.

Required software: Arena Software can be downloaded for free from the web site below http://www.arenasimulation.com/

We may use software for Markov Chain and Queuing Theory.

Reference: Simulation Modeling & Analysis with Expertfit Software, 5th Edition, Averill M. Law, McGraw-Hill, 2015. ISBN: 0073294411 ISBN 978-0-07-340132-4

Reference: Discrete Systems Simulation, B. Khoshnevis, McGraw-Hill, Inc., 1994 or Discrete Systems Simulation, B. Khoshnevis and K. Palmer, ISE, USC, 2014

# **Description and Assessment of Assignments**

- **Midterm I** will be in-class based on the schedule, closed book, and 1.5 hours in length. Make up exam is only considered under documented emergencies, such as being hospitalized.
- Midterm II will be in-class based on the schedule, closed book, and 2.5 hours in length. The exam consists of two sections: one section on "theory", which is 1.5 hours in length, and one section on "software", which is 1 hour in length. Make up exam is only considered under documented emergencies, such as being hospitalized.

- **Final Examination** will be held at the completion of all classes based on the University schedule, closed book, and 2 hours in length. Make up exam is only considered under documented emergencies, such as being hospitalized.
- Homework are assigned each week, you will submit them to Blackboard before the
  next class (unless otherwise indicated). HW will be randomly selected for grading
  and returned the following week. No late homework will be accepted. No makeup
  homework will be considered. HW is expected to be typed, and professionally
  done.
- Quiz/Participation usually conducted at the beginning of each class and randomly collected for grading. Quizzes are based on only the previous class. No late quiz or makeup quiz will be considered.
- **Project/Term paper:** The project in this class is a team activity. Teams may select a topic according to the team members' interest. The project requires an initial report and a final report. Each one will be graded.

#### **Grading Breakdown**

Assignment	Points	% of Grade
Midterm I	15	15
Midterm II: Arena	10	10
Midterm II: theory	15	15
Final Examination	15	15
Homework (3 best out of 5)	9	9
Quizzes (3 best out of 5)	12	12
Project: initial report, final report	24	24
TOTAL	100	100

Total points will be curved for the final letter grade. Letter grade with minus and plus are also considered. Please refer to another file called "Grading policy" on the Blackboard.

#### **Assignment Submission Policy**

Assignments should be submitted to the Blackboard before the class. It should be professionally done. I may require hard copy as well for some assignments. No late assignment is accepted. No makeup quiz is considered. Makeup exam is considered only under documented emergencies.

#### **Additional Policies**

Cellular phones should be turned off in class. No texting in class. Computers can only be used for class related material.

Course Schedule: A Weekly Breakdown

**Readings and Homework:** They will be posted on Blackboard as lecture proceeds.

	ISE 580 Topics/Daily Activities	Readings	Deliverable/
	Tentative (may change)	and HW	<b>Due Dates</b>
Week 1 Aug 26	Introduction to the course  Review of: Data Summary, Basic Probability and Statistics, Probability Distributions, Confidence Interval, Hypothesis Testing	Course Reader: 1a, 1b, 2a	
Week 2 Sept 2	Goodness-of-Fitness Test, Application of Input Analyzer of Arena	Course Reader: 2b, 2c	Quiz, Homework
Week 3 Sept 9	Queuing Concept, Queuing Theory, Analysis and Writing Report	Course Reader: 4a, 4b	Quiz, Homework
Week 4 Sept 16	Introduction to simulation and Arena, Understanding Statistical Output	Course Reader: 5a, 6a, 6b	Quiz, Homework
Week 5 Sept 23	Midterm I (1.5 hour)  Lecture: Introduction to Model Creation	Course Reader: 7a	Bring your computer with Arena
Week 6 Sept 30	Simulation Concepts and Related Modeling Features of Arena Logical Model, Verification	Course Reader: 6a, 7a, 6c	Project teams
Week 7 Oct 7	Simulation Concepts and Related Modeling Features of Arena Analysis of Performance Measures and Report Writing	Course Reader: 6a, 7a, 6d	Quiz, Homework
Week 8 Oct 14	Simulation Concepts and Related Modeling Features of Arena Random Number and Random Variable Generation	Course Reader: 6a, 7a, 9a	Quiz, Homework, Project proposal
Week 9 Oct 21	Simulation Concepts and Related Modeling Features of Arena Transient and Steady State, Replications, Output Analyzer of Arena	Course Reader: 6a, 7a, 8a, 8b	Quiz, Homework
Week 10 Oct 28	Midterm II in two sections: theory(1.5 hour) and software(1 hour)		

Week 11 Nov 4	Simulation Concepts and Related Modeling Features of Arena Material Handling, 2-D Animation Experimentation, Validation	Course Reader: 6a, 7a	Initial report of project
<b>Week 12</b> Nov 11	Markov Chain, Ergodic Chain, Absorbing Chain	Course Reader: 10a	Quiz, Homework
Week 13 Nov 18	Markov Chain: Workforce Planning	Course Reader: 10a	Quiz, Homework
Week 14 Nov 25	Holiday		
Week 15 Dec 2	Project presentations		Final project, Arena models, and PowerPoint file are due
FINAL Dec 9	Final Exam		

#### **Statement for Students with Disabilities**

Any student requesting academic accommodations based on a disability is required to register with Disability Services and Programs (DSP) each semester. A letter of verification for approved accommodations can be obtained from DSP. Please be sure the letter is delivered to me (or to TA) as early in the semester as possible. DSP is located in STU 301 and is open 8:30 a.m.–5:00 p.m., Monday through Friday. Website and contact information for DSP:

http://sait.usc.edu/academicsupport/centerprograms/dsp/home\_index.html, (213) 740-0776 (Phone), (213) 740-6948 (TDD only), (213) 740-8216 (FAX) ability@usc.edu.

#### **Statement on Academic Integrity**

USC seeks to maintain an optimal learning environment. General principles of academic honesty include the concept of respect for the intellectual property of others, the expectation that individual work will be submitted unless otherwise allowed by an instructor, and the obligations both to protect one's own academic work from misuse by others as well as to avoid using another's work as one's own. All students are expected to understand and abide by these principles. *SCampus*, the Student Guidebook, (<a href="www.usc.edu/scampus">www.usc.edu/scampus</a> or <a href="http://scampus.usc.edu">http://scampus.usc.edu</a>) contains the University Student Conduct Code (see University Governance, Section 11.00), while the recommended sanctions are located in Appendix A.

# **Emergency Preparedness/Course Continuity in a Crisis**

In case of a declared emergency if travel to campus is not feasible, USC executive leadership will announce an electronic way for instructors to teach students in their residence halls or homes using a combination of Blackboard, teleconferencing, and other technologies.