ITP 301: Interactive Web Development

Course Details: Interactive Web Development

http://webdev.usc.edu/itp301mw

Spring 2013 Course 31824 4 Units

Lecture / Labs: Monday / Wednesday from 2 – 4:50 p.m. in OHE540

Instructor: Patrick Dent

OHE530D <u>dent@usc.edu</u> (213) 821-1400

Office Hours: Mondays Noon to 2 p.m.

Tuedays Noon to 2 p.m. Wednesdasys 12:30 to 2 p.m.

(Please make appointment when possible)

Grader: Herman Tran <hermantr@usc.edu>

Description: This course is intended to teach the basic programming tools and

development techniques need to create interactive Web objects and

pages. The class will stress programming and scripting

fundamentals, how to use a visual studio (Dreamweaver) to create programmed interactivity and animation, how to work with the

jQuery framework, and hand-code scripting.

Skills: Advanced HTML, dynamic HTML and CSS. Fundamentals of

jQuery, scripting and object-oriented programming, and Javascript.

Prerequisites: ITP104 or working (intermediate) knowledge of HTML and CSS.

Grading:

Grading will be based on lecture attendance, lab completion and participation, completed assignments and projects, midterm grades, and a major individual project.

Final grades will be determined as follows:

Quizzes, Assignments and Projects: 30%
Class Participation. Attendance and Lab Exercises: 15%
Examination: 20%
Individual Major Project: 35%

Final course marks are determined by standard formulas:

100% - 93% \boldsymbol{A} A-92% - 90% B+89% - 87% В 86% - 83% B-82% - 80% 79% - 77% C+76% - 73% \boldsymbol{C} C-72% - 70% 69% - 67% D+66% - 63% D \boldsymbol{F} 62% and below

Class Policies:

Students are expected to:

- Attend and participate in lecture discussions and critiques
- Attend and complete weekly lab quizzes, assignments and projects
- Manage and complete individual class projects

Students are responsible for completing assignments and projects by stated deadlines. Most assignments will be uploaded by students to their USC Web space and linked from a class assignment page.

Assignments:

It is the responsibility of the student to make sure projects and assignment are turned in on time. Make sure you follow the procedures outlined in each assignment or project. Each student will maintain their own assignment page with links to all completed work in the course.

Late projects will be credited for HALF of the total points. No projects will be accepted later than one week from the due date. It is the responsibility of the student to contact the grader when posting late projects.

ITP Labs:

Before logging onto an ITP computer, students must ensure that they have emailed or saved projects created during the class or lab session. Any work not saved will be erased after restarting the computer. ITP is not responsible for any word lost.

ITP offers Open Lab use for all students enrolled in ITP classes. These open labs are held beginning the second week of classes through the last week of classes. Please contact your instructor for specific times and days for the current semester.

Academic Integrity:

The use of unauthorized material, communication with fellow students during an examination, attempting to benefit from the work of another student, and similar behavior that defeats the intent of an examination or other class work is unacceptable to the University. It is often difficult to distinguish between a culpable act and inadvertent behavior resulting from the nervous tension accompanying examinations. When the professor determines that a violation has occurred, appropriate action, as determined by the instructor, will be taken.

Although working together is encouraged, all work claimed as yours must in fact be your own effort. Students who plagiarize the work of other students will receive zero points and possibly be referred to Student Judicial Affairs and Community Standards (SJACS).

All students should read, understand, and abide by the University Student Conduct Code listed in SCampus, and available at: http://www.usc.edu/student-affairs/SJACS/nonacademicreview.html

Students with Disabilities

Any student requesting academic accommodations based on a disability is required to register with Disability Services and Programs (DSP) each semester. A letter of verification for approved accommodations can be obtained from DSP. Please be sure the letter is delivered as early in the semester as possible. DSP is located in STU301 and is open 8:30 a.m. – 5 p.m., Monday through Friday. The phone number for DSP is (213) 740-0776.

Texts:

Please note the below texts are optional texts for more detail and background in html, web publishing and Dreamweaver. Most week readings and tutorials from the Web will be posted.

Javascript Bible, 6th Edition, Danny Goodman, Hungry Minds, 2007. (optional)

Interactive Web Development

ITP301 (4 units)

Course Outline:

Week 1	Jan 14, 16	D D CSS CSS CSS	Course introduction and overview Introduction to scripting languages Object-oriented programming basics Review of Dreamweaver Implementing Javascript in Dreamweaver Review of CSS styles, stylesheets and properties, Div and the "box" tableless layout model Review of intermediate CSS, pseudo-classes and states
	Jan 21		University Holiday
Week 2	Jan 23	CSS	Advanced CSS
Week 3	Jan 28, 30	jQ jQ D D	Intro to jQuery Using jQuery plug-ins Spry effects and modules Miscellaneous DW tips, tricks and wizards
Week 4	Feb 04, 06	JS JS	Introduction to Javascript syntax and the DOM Variables, Expressions, Functions
Week 5	Feb 11. 13	JS JS	Conditional Logic, Loops Editing Style Properties
	Feb 18		University Holiday
Week 6	Feb 20	JS	Arrays, Dynamic Documents
Week 7	Feb 25, 27	JS JS	Data validation Regular Expressions, Loops
Week 8	Mar 04, 06	JS JS JS	Searching through Arrays Layers and DHTML Exam prep
Week 9	Mar 11, 13		JS Examinations
	Mar 18, 20		Spring Break

Week 10	Mar 25, 27	JS JS	Window and document objects Dynamic form objects revisited
		JS	Object detection, return
Week 11	Apr 01, 03	JS	JS Scripting form objects, JS shorthand Using other JS libraries
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Week12	Apr 08, 10	jQ JS	jQuery revisited Other libraries and APIs such as Ajax and Google Maps
		Jo	Special Topics (TBA)
Week 13	Apr 15, 17		Individual Student Conferences
Week 14	Apr 22, 24		Special Topics (TBA)
Week 15	Apr 29, May 01	JS	Javascript Group Project Presentations Special Topics (TBA)
	way 01		Special Topics (TDA)
	May 03		Major Projects due on Friday by 6 p.m. of Week 15
Week 16	May 08		Student presentations of major projects